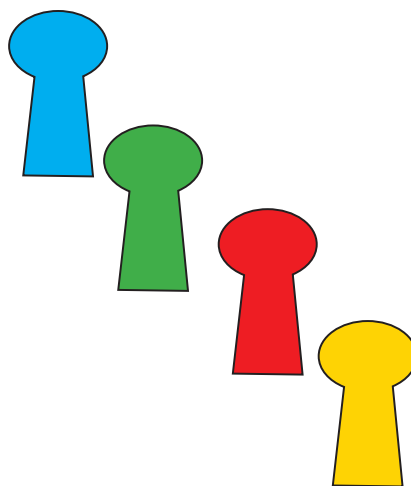
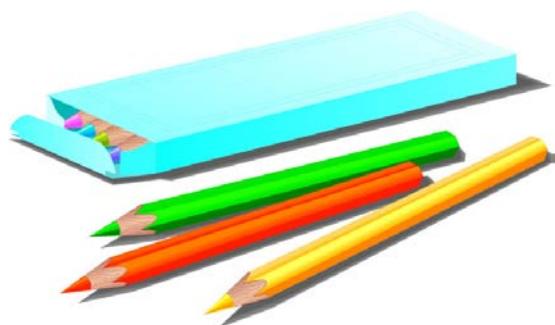


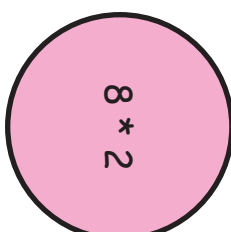
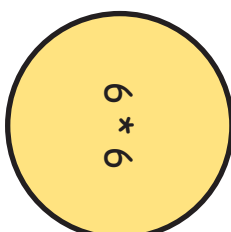
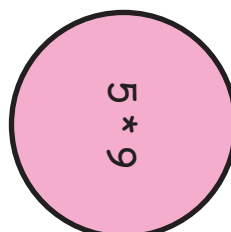
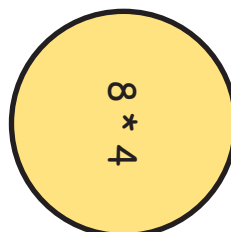
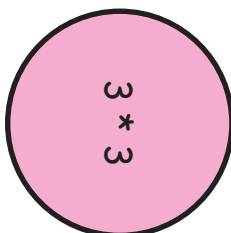
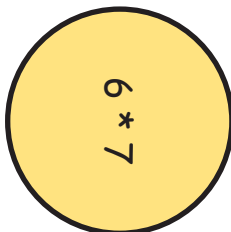
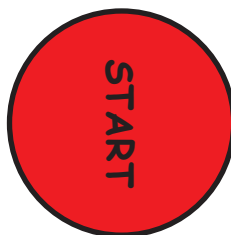
Dobbelspel voor de tafels

Spelregels: Een speler begint met dobbelen. Op elk veld moet een som worden opgelost. Wie de opgave op heeft gelost, moet het antwoord vinden, en deze met een stift doorstrepen. Als het antwoord al doorgestreept is, moet men opnieuw gooien. Als het antwoord fout is, moet je 3 velden terug gaan. Winnaar is degene die als eerste bij de finish is, of degene die de meeste antwoorden heeft doorgestreept.

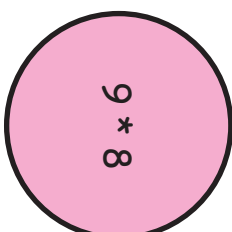
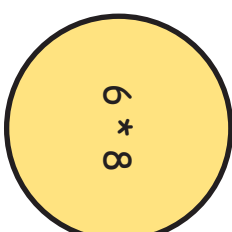
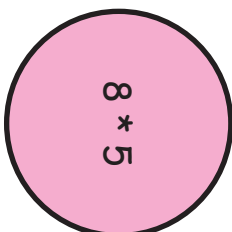
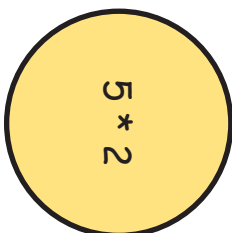
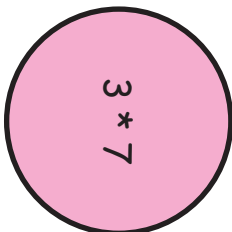
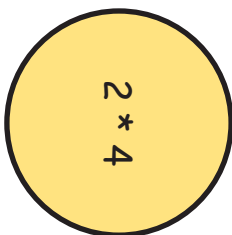
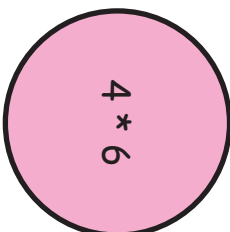
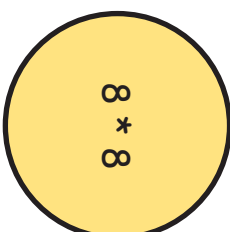
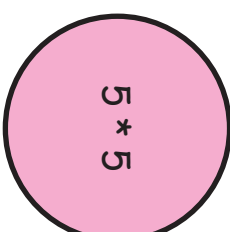
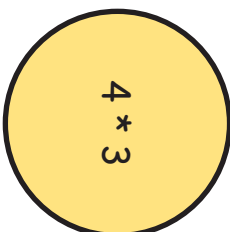
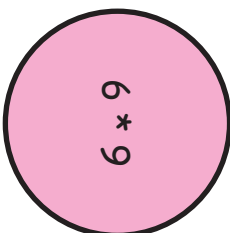
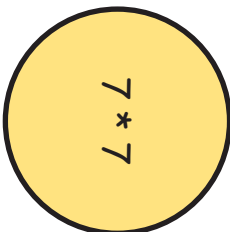
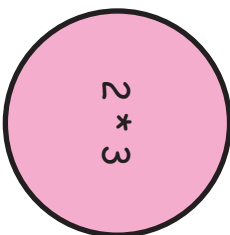
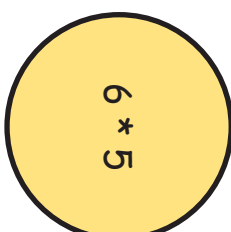
Materiaal:

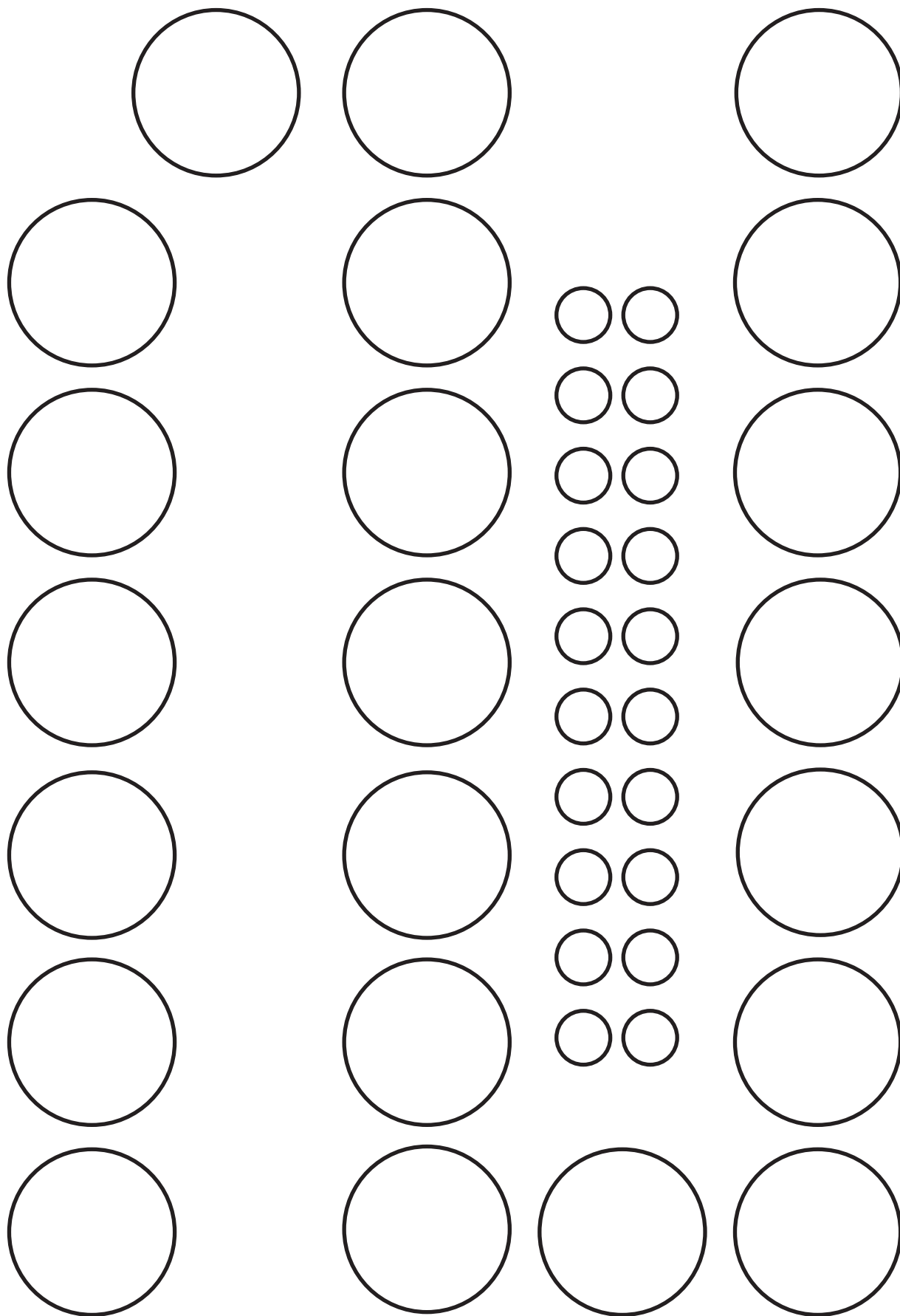
- Iedere speler heeft een speelfiguur en een kleurpotlood/stift van dezelfde kleur
- Dobbelsteen
- Speelsjabloon





- 72
- 54
- 42
- 9
- 49
- 10
- 64
- 6
- 40
- 36
- 21
- 30
- 16
- 48
- 12
- 24
- 32
- 45
- 25
- 8





..... Met deze sjabloon kun je je eigen spel ontwerpen!