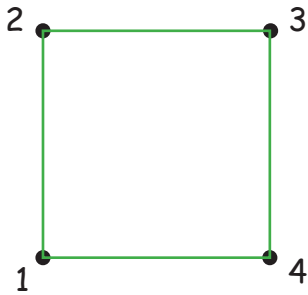
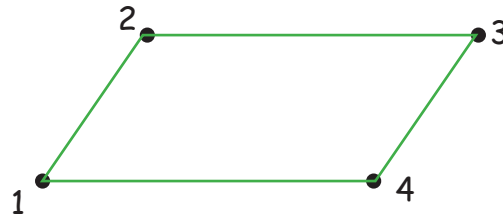


vlakken tekenen

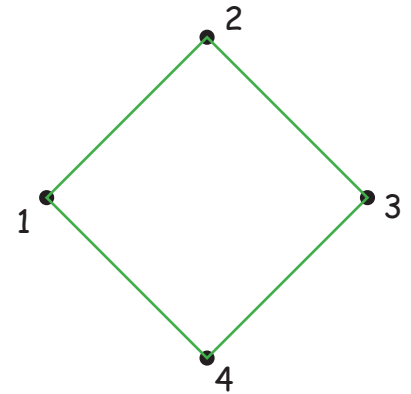
Door het in de juiste volgorde verbinden van de punten (met een liniaal!) ontstaan verschillende figuren. Kun je ze benoemen?



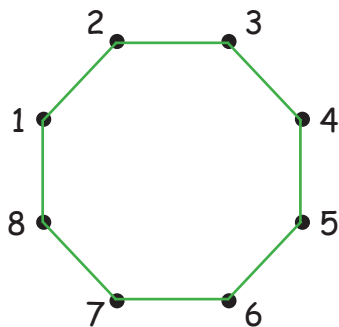
vierkant



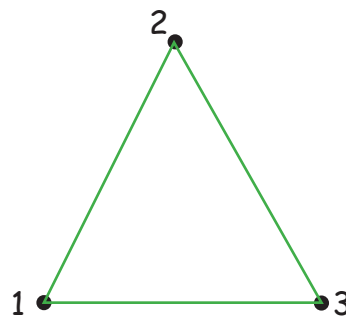
parallelogram



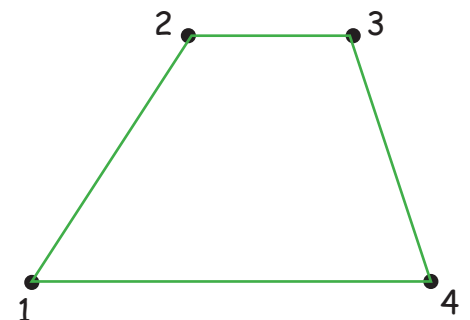
ruit



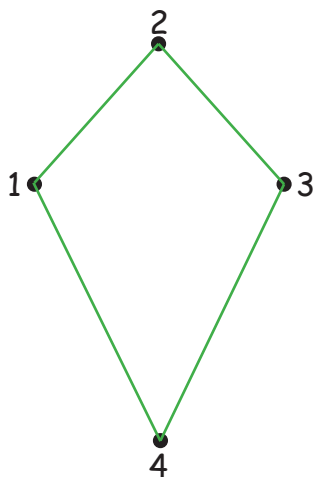
achthoek



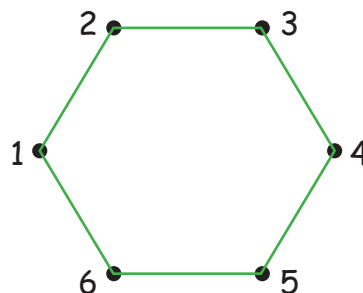
driehoek



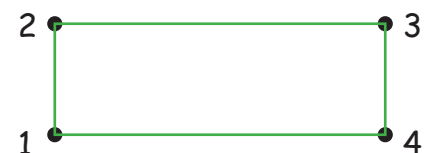
trapezium



vlieger



zeshoek



rechthoek